

Figure 1

Key:

1. is camera, 2 is frame grabber, 3 is processor, 4 is alarm output, 5 is flame

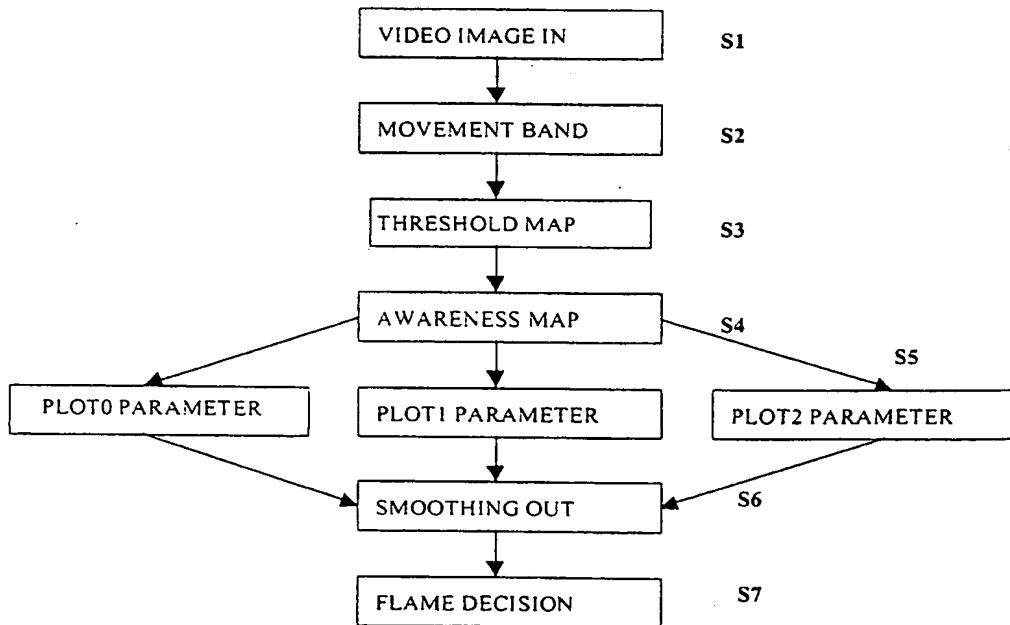


Figure 2